

Introduction to Modbus TCP



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1. Abbreviations

TCP	Transmission Control Protocol
IIoT	Industrial Internet of Things
RTU	Remote Terminal Unit
PLC	Programmable Logic Device
SCADA	Supervisory Control and Data Acquisition
IP	Internet Protocol
MTU	Master Terminal Unit
DI	Digital Input
HR	Holding Register
UDP	User Datagram Protocol

2. Scope

The scope of this laboratory exercise is to provide a comprehensive introduction to the Modbus TCP protocol, including the development of Modbus slaves and masters by utilising the pymodbus Python library.

2.1 Specific outcomes

Upon completion of this exercise, individuals will be able to:

- Understand the Modbus TCP communication protocol.
- Implement Modbus TCP master to retrieve data from real Modbus TCP devices.

2.2 General description

Modbus is a data communications protocol that was originally published by Modicon (now Schneider Electric) in 1979. Modbus is a very popular protocol in Industrial IoT (IIoT) networks due to its simplicity on deployment and maintenance compared to other standards. Modbus was originally used to connect industrial assets (e.g., Remote Terminal Units – RTUs) to Supervisory Control and Data Acquisition (SCADA) via serial cables (RS232 or RS485). Therefore, the term “Modbus RTU” refers to the Modbus version that utilises serial communication lines for data transmission. However, Modbus messages can also be transmitted via standard Ethernet-based medium over TCP/IP. This Modbus variant is called “Modbus TCP”.

According to the Modbus specification [1], Modbus devices are distinguished into Modbus masters and Modbus slaves. Modbus slaves correspond to servers (e.g., Programmable Logic Controllers – PLCs, RTUs, energy meters, etc) that provide measurements and receive commands upon request. On the other hand, Modbus masters correspond to clients, which initiate Modbus requests to the Modbus slaves. A Master Terminal Unit (MTU) usually has the role of Modbus master, undertaking to collect measurements from Modbus slaves and either visualise them or store them in databases.

Modbus messages are used to read or write the contents of memory registries, commonly referred to as Modbus registers. By accessing the Modbus registers, a Modbus master can access measurements or remotely control the Modbus slave. The following types of Modbus registers are defined according to the standard [1]:

- Coils: 1-bit readable and writable memory. They are used to open/close trips.
- Discrete input: 1-bit readable memory. They are used to indicate proper operation or possible faults.
- Input registers: 16-bit readable memory. They are used mainly to retrieve measurements and statuses from the field devices.
- Holding registers: 16-bit readable and writable memory. They are used to change configuration values (e.g., IP address, transformer factor, etc)

A set of function codes are defined by the standard, that apply different operations on the Modbus addresses. The most relevant Modbus function codes for this lab are depicted in Table 1.

Table 1: Most common function codes in Modbus TCP

Function name	Function code (decimal)	Memory type
Read Discrete Inputs	2	Discrete input (read-only memory type)
Read Coils	1	Coil (read/write memory type)
Write Single Coil	5	
Write Multiple Coils	15	
Read Input Registers	4	Input register (read-only memory type)
Read Multiple Holding Registers	3	Holding register (read/write memory type)
Write Single Holding Register	6	
Write Multiple Holding Registers	16	

Finally, in the context of this lab, interaction will be established with a real Modbus TCP PLC that is installed in PPC premises to retrieve the operational status of a 17.5 MW surge generator. The utilised PLC is illustrated in Figure 1. The inner structure of the PLC cabinet is depicted in Figure 2.

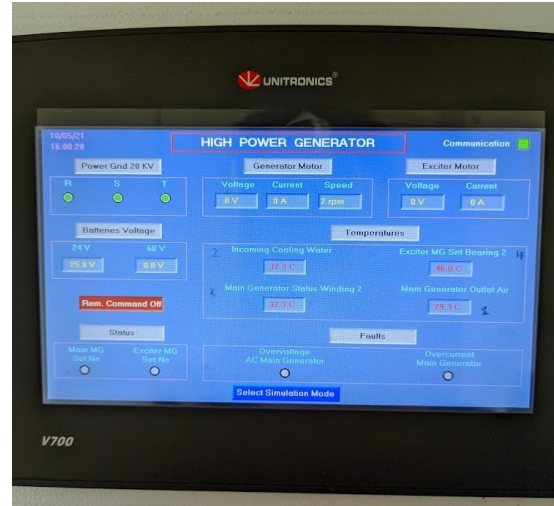


Figure 1: The Unitronics Visio700 PLC | The front side HMI of the PLC in PPC

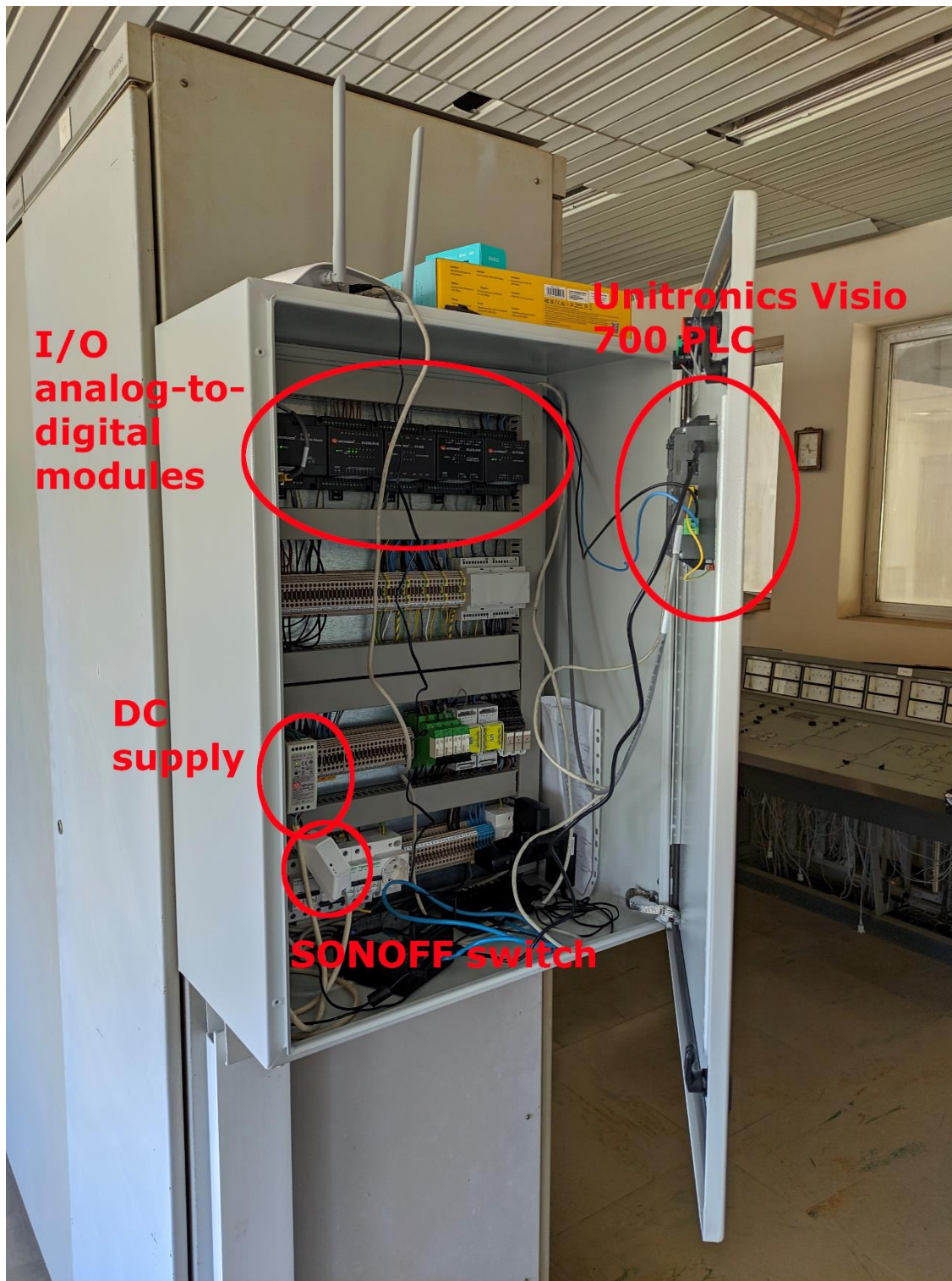


Figure 2: The inner structure of a PLC cabinet

Finally, to establish Modbus communication with the PLC, the Modbus register mapping of Table 2 is the main reference documentation. This mapping depends solely on the device manufacturer, for embedded devices, or the programmer in case of programmable devices, like PLCs and RTUs.

Table 2: The Modbus register map of the PLC in PPC premises

Slave ID: 1					
ID	Title	Description	Modbus Address	Function code	Normal values
1	Power grid 20 KV – Phase R	Indicates that voltage exists on the L1 phase	400	Read Discrete Inputs	1
2	Power grid 20 KV – Phase S	Indicates that voltage exists on the L2 phase	401		1
3	Power grid 20 KV – Phase T	Indicates that voltage exists on the L3 phase	402		1
4	Main MG Set Nn	The generator has acquired rated rounds per minutes (rpms)	403		1
5	Exciter MG Set Nn	The exciter has acquired rated rpms	404		1
6	Overvoltage AC Main Generator	Indicates that overvoltage on the main generator exists	405		0
7	Overcurrent Main Generator	Indicates that overcurrent on the main generator exists	406		0
8	24 V Batteries voltage	-	400	Read Holding Registers	0 – 24V
9	60 V Batteries voltage	Measurement not available yet	401		-
10	Generator motor speed	-	402		1000 rpm +-5
11	Generator motor voltage	-	403		400 V +- 30
12	Generator motor current	-	404		0 – 850 A
13	Exciter motor voltage	-	405		400 V +-30
14	Exciter motor current	-	406		0 – 350 A
15	Incoming Cooling water	Temperature of incoming cooling water	450		10 - 40 °C
16	Main generator status winding 2	Temperature of generator winding at point 2	451		10 – 35 °C
17	Main generator outlet air	Temperature of outlet air	452		10 – 35 °C
18	Exciter MG set bearing 2	Temperature of exciter winding at point 2	453		40 – 66 °C
19	Remote command	We have not assigned to this command any specific role. This command could open or close a relay or circuit.	450	Write Single Coil / Read Coil	NaN

2.3 Lab configuration

The following parameters are provided by the lab instructor:

Parameter	Value
Workstation IP address	
Access method	SSH and/or VNC
Workstation Username (also for SSH)	
Workstation Password (also for SSH and VNC)	
IP address of the PLC	
Modbus TCP port of the PLC	502
IP address of the Raspberry Pi 4B (RPI4B)	
RPI4B Username	
RPI4B Password	

3. Exercise 1: Implementation of a Modbus TCP master

Goal of this exercise is to implement a Modbus TCP master software that retrieves and displays the measurements from the real PLC located in the physical laboratory. To this aim, the pymodbus Python library will be utilised.

Step 1: The basic structure

Start by preparing a new virtual Python environment on your workstation (Refer to section 2.3 for access details). Then, create an empty file and integrate the source code provided below:

1	<code>from pymodbus.client import ModbusTcpClient</code>
2	<code>from datetime import datetime</code>
3	<code>import time</code>
4	<code>import random</code>
5	<code>import json</code>
6	
7	<code>if name == " main ":</code>
8	

The required libraries are imported in lines 1-5. In particular:

- The synchronous `ModbusTcpClient` class is imported from the `pymodbus.client` module. This class is utilised to represent synchronous Modbus TCP clients and perform basic operations on them (establishing connections, sending Modbus messages, etc).
- `datetime` class is used to create accurate timestamps.
- `time` is used to create time delay between subsequent operations.
- `random` is used to create random numbers.
- `json` is used to create JSON messages.

The source code of the Modbus master will be placed inside the if clause (line 8).

Step 2: Defining the Modbus attributes

Add the following source code in the main function:¹

1	if name == " main ":
2	DI ADDRESSES = (400, 401, 402, 403, 404, 405, 406)
3	HR ADDRESSES 1 = (400, 401, 402, 403, 404, 405, 406)
4	HR ADDRESSES 2 = (450, 451, 452, 453)
5	COIL ADDRESS = 450
6	INTERARRIVAL = 5
7	UNIT ID = 1
8	MB_SLAVE_IP_ADDR = "PLC_IP_ADDRESS"
9	MB_SLAVE_TCP_PORT = 502

The following attributes are defined:

- In line 2, the discrete input addresses are defined, according to the Modbus mapping (Table 2).
- Then, in line 3, the first set of sequential holding register addresses are defined, according to Table 2.
- The second set of sequential holding register addresses are defined in line 4.
- The interarrival is defined in line 5, i.e., how often the Modbus master will query for the contents of the Modbus addresses.
- The unit ID is defined in line 7, also known as slave ID.
- Finally, the IP address and the Modbus slave TCP port are defined in lines 8, 9 respectively. Refer to section 2.3 for the correct value.

Step 3: Establishing reliable Modbus TCP connection

Expand the source code of the main function as follows:

1	if name == " main ":
2	
3	# <source code of step 2>
4	
5	slave = ModbusTcpClient(MB_SLAVE_IP_ADDR, port=MB_SLAVE_TCP_PORT)
6	while True: # main loop
7	while True: # loop for establishing Modbus connection
8	if not slave.is_socket_open():
9	successful = slave.connect()
10	if successful:
11	print("Connection with " + MB_SLAVE_IP_ADDR + "
12	successful.")
13	break
14	else:
15	print("Connection not successful. Retrying after
16	10 seconds"

¹ DI = Digital Input, HR = Holding Registers

15	<code>time.sleep(10)</code>
16	<code>continue</code>
17	<code># <source code of step 4></code>
18	<code># <source code of step 5></code>
19	

The above source code creates a Python object that represents the PLC (line 5) and aims to establish reliable TCP connection with that device. Two loops are defined. The outer loop (line 6) corresponds to the repeated reading of measurements from the Modbus PLC. The inner loop (line 7-16) corresponds to the establishment of the TCP connection with the Modbus PLC. In more detail:

- First, it is checked whether a connection with the PLC has already been established (line 8). If a connection already exists, then the script process to retrieving the measurements.
- If no connection has been established, then the script attempts to establish a new TCP session (line 9). Return value of the connection method is a Boolean value that indicates whether the connection has been established successfully.
- If the return value is True, then the connection has been established successfully, and the loop breaks (line 11-12). Otherwise, if the connection has not been established, the script freezes for 10 seconds (line 15) and the inner loop continues (line 16).

Step 4: Reading the contents of Modbus addresses

Expand the script of step 3 as follows:

1	<code>if name == " main ":</code>
2	
3	<code># <source code of step 2></code>
4	
5	<code># <source code of step 3></code>
6	
7	<code>response_di = slave.read_discrete_inputs(DI_ADDRESSES[0], len(DI_ADDRESSES), slave=UNIT_ID)</code>
8	<code>response_coil = slave.read_coils(COIL_ADDRESS, slave=UNIT_ID)</code>
9	<code>response_hr_1 = slave.read_holding_registers(HR_ADDRESSES_1[0], len(HR_ADDRESSES_1), slave=UNIT_ID)</code>
10	<code>response_hr_2 = slave.read_holding_registers(HR_ADDRESSES_2[0], len(HR_ADDRESSES_2), slave=UNIT_ID)</code>
11	

In this step, the contents of the previously defined Modbus addresses are read from the PLC in a synchronous way. In this context, synchronous means that the script flow is blocked until each TCP transaction is completed. Thus, line 7 initiates a TCP transaction to retrieve the contents of the discrete input Modbus addresses. When this transaction is completed, lines 8, 9, and 10 retrieve the contents of the coil and holding register addresses respectively. Since the holding register addresses are not continuous, two separate requests are required.

Step 5: Handling errors

After the Modbus requests, add the following code:

1	<code>if __name__ == "__main__":</code>
2	
3	<code> # <source code of step 2></code>
4	<code> # <source code of step 3></code>
5	<code> # <source code of step 4></code>
6	
7	<code> if response_di.isError() or response_coil.isError() or</code> <code>response_hr_1.isError() or response_hr_2.isError():</code>
8	<code> print("Modbus error occurred. Retrying after 60 seconds...")</code>
9	<code> slave.close()</code>
10	<code> time.sleep(60)</code>
11	<code> continue</code>
12	<code> else:</code>
13	<code> #Print values</code>
14	<code> slave.close()</code>
15	<code> time.sleep(10)</code>
16	<code> continue</code>

The source code of this steps aims to handle unexpected errors, including invalid requests, invalid address map or internal errors caused by the PLC. Until now, pymodbus does not raise exceptions for such errors, therefore, the response is checked manually after executing the requests. In case any error is detected, the script gracefully closes the TCP session (line 9) and retries after 1 minute.

Step 6: Prepare JSON format – Final script



Unify the source code of the previous steps to a single script, that repeatedly queries the Modbus PLC for the contents of the Modbus addresses. The results should be converted in JSON format. In addition, the current timestamp should be added in the JSON object, as additional key/value pair. Finally, after printing the results, the script should pause for the interval specified in step 2 / line 6 before proceeding to the next iteration.

4. Exam Questions

1. What is the difference between a Modbus TCP and a Modbus RTU device?
2. What information would you need to access the measurements provided by a Modbus TCP device?
3. What is the difference between an input register and a holding register?
4. Which type of Modbus address would you use to allow you read and write a Boolean variable, i.e., a variable that can be either true or false?
5. Which type of Modbus address would you use to allow you read integer values?

References

- [1] Modbus Organization, Inc, “MODBUS APPLICATION PROTOCOL SPECIFICATION V1.1b3,” 26 April 2012. [Online]. Available: https://modbus.org/docs/Modbus_Application_Protocol_V1_1b3.pdf. [Accessed 28 April 2022].
- [2] Pymodbus Community, “Pymodbus Documentation,” 2017. [Online]. Available: https://pymodbus.readthedocs.io/en/latest/source/example/updating_server.html. [Accessed 28 April 2022].

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